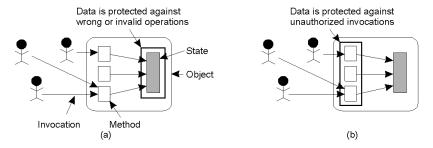
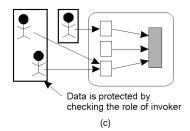
Security: Focus of Control



- Three approaches for protection against security threats
- a) Protection against invalid operations
- b) Protection against unauthorized invocations
- c) Protection against unauthorized users

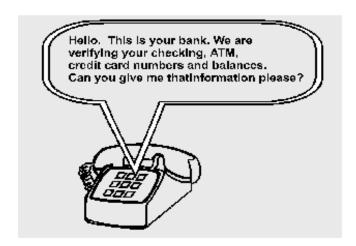




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Authentication



• Question: how does a receiver know that remote communicating entity is who it is claimed to be?



Authentication Protocol (ap)

- Ap 1.0
 - Alice to Bob: "I am Alice"
 - Problem: intruder "Trudy" can also send such a message
- Ap 2.0
 - Authenticate source IP address is from Alice's machine
 - Problem: IP Spoofing (send IP packets with a false address)
- Ap 3.0: use a secret password
 - Alice to Bob: "I am Alice, here is my password" (e.g., telnet)
 - Problem: Trudy can intercept Alice's password by sniffing packets



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Authentication Protocol

Ap 3.1: use encryption

use a symmetric key known to Alice and Bob

• Alice & Bob (only) know secure key for encryption/decryption

A to B: msg = encrypt("I am A")

B computes: if decrypt(msg)=="I am A"

then A is verified

else A is fradulent

- failure scenarios: playback attack
 - Trudy can intercept Alice's message and masquerade as Alice at a later time



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Authentication Using Nonces

Problem with ap 3.1: same password is used for all sessions

Solution: use a sequence of passwords
 pick a "once-in-a-lifetime-only" number (nonce) for each session

Ap 4.0

A to B: msg = "I am A" /* note: unencrypted message! */
B to A: once-in-a-lifetime value, n

A to B: msg2 = encrypt(n) /* use symmetric keys */
B computes: if decrypt(msg2)==n
 then A is verified
 else A is fradulent

- note similarities to three way handshake and initial sequence number choice
- problems with nonces?



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Authentication Using Public Keys

Ap 4.0 uses symmetric keys for authentication Question: can we use public keys?

```
symmetry: DA(EA(n)) = EA(DA(n))
```

AP 5.0

A to B: msg = "I am A"B to A: once-in-a-lifetime value, nA to B: msg2 = DA(n)B computes: if EA (DA(n)) == nthen A is verified else A is fradulent



Problems with Ap 5.0

- Bob needs Alice's public key for authentication
 - Trudy can impersonate as Alice to Bob
 - Trudy to Bob: msg = "I am Alice"
 - Bob to Alice: nonce n (Trudy intercepts this message)
 - Trudy to Bob: msg2= DT(n)
 - Bob to Alice: send me your public key (Trudy intercepts)
 - Trudy to Bob: send ET (claiming it is EA)
 - Bob: verify ET(DT(n)) == n and authenticates Trudy as Alice!!
- Moral: Ap 5.0 is only as "secure" as public key distribution



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Man-in-the-middle Attack

Trudy impersonates as Alice to Bob and as Bob to Alice

```
- Alice Trudy Bob
- "I am A" "I am A"
- nonce n
- DT(n)
- send me ET
- ET
- nonce n
- DA(n)
- send me EA
- EA
```

Bob sends data using ET, Trudy decrypts and forwards it using EA!! (Trudy *transparently* intercepts every message)



Digital Signatures Using Public Keys

Goals of digital signatures:

- sender cannot repudiate message never sent ("I never sent that")
- receiver cannot fake a received message

Suppose A wants B to "sign" a message M

B sends DB(M) to A
A computes if EB (DB(M)) == M
then B has signed M



Question: can B plausibly deny having sent M?

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Message Digests

- Encrypting and decrypting entire messages using digital signatures is computationally expensive
 - Routers routinely exchange data
 - Does not need encryption
 - Needs authentication and verify that data hasn't changed
- Message digests: like a checksum
 - Hash function H: converts variable length string to fixed length hash
 - Digitally sign H(M)
 - Send M, DA(H(m))
 - Can verify who sent the message and that it has been changed!
- Property of H
 - Given a digest x, it is infeasible to find a message y such that H(y) = x
 - It is infeasible to find any two messages x and y such that H(x) = H(y)

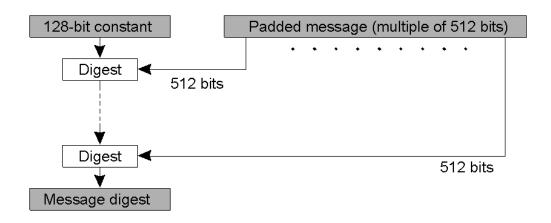


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Hash Functions: MD5

• The structure of MD5





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Symmetric key exchange: trusted server

Problem: how do distributed entities agree on a key?

Assume: each entity has its own single key, which only it and trusted server know

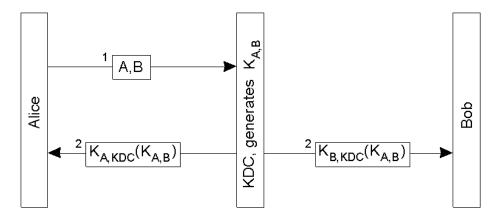
Server:

- will generate a one-time session key that A and B use to encrypt communication
- will use A and B's single keys to communicate session key to A, B



Key Exhange: Key Distribution Center (1)

• The principle of using a KDC.



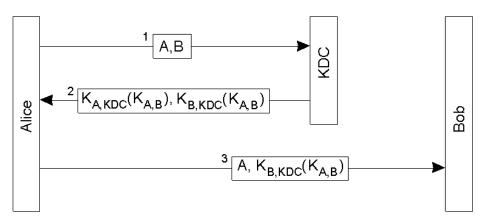


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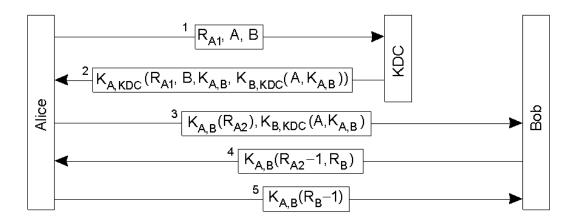
Authentication Using a Key Distribution Center (2)

• Using a ticket and letting Alice set up a connection to Bob.



Computer Science

Authentication Using a Key Distribution Center (3)



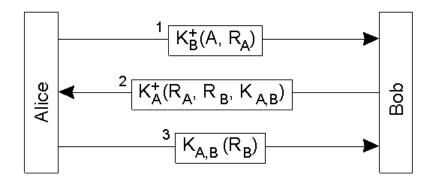


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Public Key Exchange

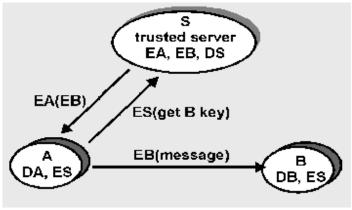
• Mutual authentication in a public-key cryptosystem.



Computer Science

Public key exchange: trusted server

- public key retrieval subject to man-in-middle attack
- locate all public keys in trusted server
- everyone has server's encryption key (ES public)
- suppose A wants to send to B using B's "public" key



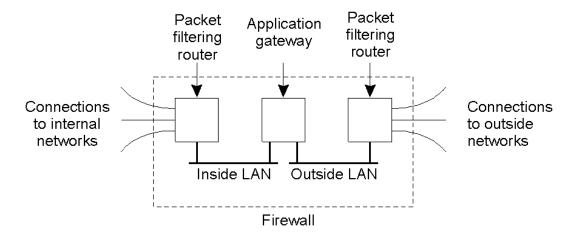
Computer Science

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Protection Against Intruders: Firewalls

A common implementation of a firewall.



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Firewalls

Firewall: network components (host/router+software) sitting between inside ("us") and outside ("them)

Packet filtering firewalls: drop packets on basis of source or destination address (i.e., IP address, port)

Application gateways: application specific code intercepts, processes and/or relays application specific packets

- e.g., email of telnet gateways
- application gateway code can be security hardened
- can log all activity



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Secure Email

- Requirements:
 - Secrecy
 - Sender authentication
 - Message integrity
 - Receiver authentication
- Secrecy
 - Can use public keys to encrypt messages
 - · Inefficient for long messages
 - Use symmetric keys
 - Alice generates a symmetric key K
 - Encrypt message M with K
 - Encrypt K with E_B
 - Send K(M), $E_B(K)$
 - Bob decrypts using his private key, gets K, decrypts K(M)



Secure Email

- Authentication and Integrity (with no secrecy)
 - Alice applies hash function H to M (H can be MD5)
 - Creates a digital signature $D_A(H(M))$
 - Send M, $D_{\Delta}(H(M))$ to Bob
- Putting it all together
 - Compute H(M), $D_A(H(M))$
 - $M' = \{ H(M), D_A(H(M)) \}$
 - Generate symmetric key K, compute K(M')
 - Encrypt K as $E_B(K)$
 - Send K(M'), $E_R(K)$
- Used in PGP (pretty good privacy)



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Secure Sockets Layer (SSL)

- SSL: Developed by Netscape
 - Provides data encryption and authentication between web server and client
 - SSL lies above the transport layer
 - Useful for Internet Commerce, secure mail access (IMAP)
 - Features:
 - SSL server authentication
 - Encrypted SSL session
 - SSL client authentication



Secure Socket Layer

- Protocol: https instead of http
 - Browser -> Server: B's SSL version and preferences
 - S->B: S's SSL version, preferences, and certificate
 - Certificate: server's RSA public key encrypted by CA's private key
 - B: uses its list of CAs and public keys to decrypt S's public key
 - B->S: generate K, encrypt K with with E_S
 - B->S: "future messages will be encrypted", and K(m)
 - S->B: "future messages will be encrypted", and K(m)
 - SSL session begins...



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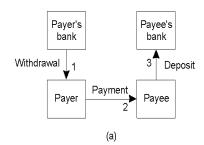
SSL

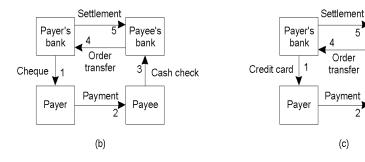
- Homework: get your own digital certificate
 - Click on "security" icon (next to "print" icon) in Netscape 4.7
 - Click on "Certificates" and then on "obtain your certificate"
 - Send an email to yourself signed with your certificate
 - Also examine listed of trusted CAs built into the browser



Electronic Payment Systems (1)

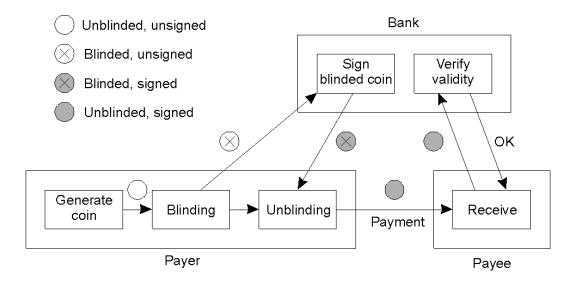
- Payment systems based on direct payment between customer and merchant.
- a) Paying in cash.
- b) Using a check.
- c) Using a credit card.







E-cash



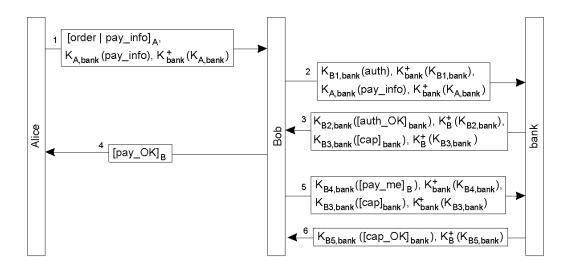


Payee's

Payee

3 Instruction

Secure Electronic Transactions (SET)





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Security: conclusion

key concerns:

- encryption
- authentication
- · key exchange

also:

- increasingly an important area as network connectivity increases
- digital signatures, digital cash, authentication, increasingly important
- an important social concern
- further reading:
 - Crypto Policy Perspectives: S. Landau et al., Aug 1994 CACM
 - Internet Security, R. Oppliger, CACM May 1997
 - www.eff.org

