

#### Inside a Data Center

- Giant warehouse filled with:
- Racks of servers
- Storage arrays
- Cooling infrastructure
- Power converters
- Backup generators



# **MGHPCC Data Center**



















### Modular Data Center

- ... or use shipping containers
- Each container filled with thousands of servers
- Can easily add new containers
  - "Plug and play"
  - -Just add electricity
- Allows data center to be easily expanded
- Pre-assembled, cheaper





### Virtualization



- Virtualization: extend or replace an existing interface to mimic the behavior of another system.
  - Introduced in 1970s: run legacy software on newer mainframe hardware
- Handle platform diversity by running apps in VMs Portability and flexibility

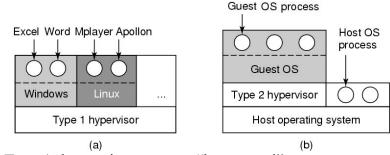
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#### Types of Interfaces Application Library functions Library System calls Operating syster Privileged General instructions instructions Hardware • Different types of interfaces -Assembly instructions - System calls -APIs • Depending on what is replaced /mimiced, we obtain different forms of virtualization

• Emulation (Bochs), OS level, application level (Java, Rosetta, Wine)

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# Types of OS-level Virtualization



- Type 1: hypervisor runs on "bare metal"
- Type 2: hypervisor runs on a host OS - Guest OS runs inside hypervisor
- Both VM types act like real hardware



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### Server Virtualization

- Allows a server to be "sliced" into Virtual Machines
- VM has own OS/applications
- Rapidly adjust resource allocation



• VM migration within a LAN



# Data Center Challenges

- Resource management
  - -How to efficiently use server and storage resources?
  - -Many apps have variable, unpredictable workloads
  - -Want high performance and low cost
  - -Automated resource management
  - -Performance profiling and prediction

#### • Energy Efficiency

- Servers consume huge amounts of energy
- Want to be "green"
- Want to save money

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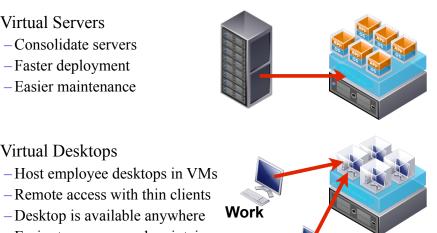


# Virtualization in Data Centers

- Virtual Servers
  - Consolidate servers
  - -Faster deployment

Virtual Desktops

- Easier maintenance



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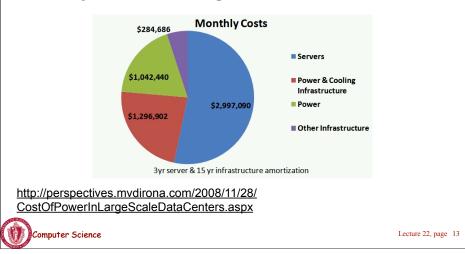
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• Running a data center is expensive

– Desktop is available anywhere

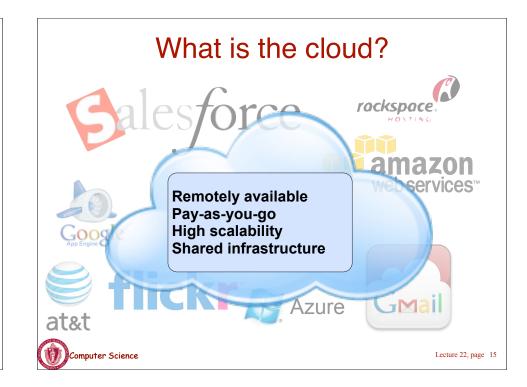
-Easier to manage and maintain



# Economy of Scale

- Larger data centers can be cheaper to buy and run than smaller ones
  - -Lower prices for buying equipment in bulk
  - -Cheaper energy rates
- Automation allows small number of sys admins to manage thousands of servers
- General trend is towards larger mega data centers - 100,000s of servers
- Has helped grow the popularity of cloud computing

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# The Cloud Stack

#### Software as a Service



Hosted applications Managed by provider

#### Platform as a Service



Infrastructure as a Service



Platform to let you run your own apps Provider handles scalability

> Raw infrastructure Can do whatever you want with it

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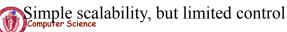
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# PaaS: Google App Engine

- Provides highly scalable execution platform
  - -Must write application to meet App Engine API
  - App Engine will autoscale your application



- Strict requirements on application state
  "Stateless" applications much easier to scale
- Not based on virtualization
  - -Multiple users' threads running in same OS
  - Allows google to quickly increase number of "worker threads" running each client's application

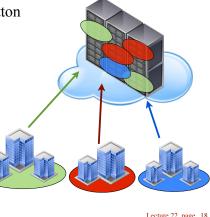


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### IaaS: Amazon EC2

- Rents servers and storage to customers
  - -Uses virtualization to share each server for multiple customers
  - -Economy of scale lowers prices
  - -Can create VM with push of a button

	Smallest	Medium	Largest
VCPUs	1	5	33.5
RAM	613MB	1.7GB	68.4GB
Price	\$0.02/hr	\$0.17/hr	\$2.10/hr
Storage	\$0.10/GB per month		]
Bandwidt	\$0.10 per GB		]
			-



#### **Public or Private**

- Not all enterprises are comfortable with using **public cloud** services
  - -Don't want to share CPU cycles or disks with competitors
  - Privacy and regulatory concerns
- Private Cloud
  - -Use cloud computing concepts in a private data center
    - Automate VM management and deployment
    - Provides same convenience as public cloud
    - May have higher cost

#### Hybrid Model

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# **Programming Models**

Client/Server

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- -Web servers, databases, CDNs, etc
- Batch processing
  - -Business processing apps, payroll, etc
- Map Reduce
  - -Data intensive computing
  - -Scalability concepts built into programming model

# **Cloud Challenges**

- Privacy / Security
  - -How to guarantee isolation between client resources?
- Extreme Scalability
  - -How to efficiently manage 1,000,000 servers?
- Programming models - How to effectively use 1,000,000 servers?



